

Step 1 - Cycle A - Curriculum Overview Refer to the Schemes of Work for detailed coverage

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Area of Learning	NC	If you go into the woods today	Celebrations	Zoom, zoom, zoom, we're going to the moon!	Growing (babies to adults)	People who help us (school)	The seaside	
Communication, Language and Literacy	Reading	Fiction / Rhyme	Environmental reading displays/captions/labels	Using switching to tell a story	Non-fiction	Non-fiction	Environmental reading displays/captions/labels	Communication and Interaction
	Writing (Funky Fingers)	Topic related activities around fine and gross motor-skills, functional hand use and body awareness as well as mark making/writing when appropriate.						
Mathematics	Numbers	Numicon Firm Foundations						
	Cognition Pre- numbers	Collecting, grouping and separating	Positioning	Tracking – visual, tactile movement or auditory	Holding, pointing and itemising	Rolling, rotation and balance	Transforming	
	Areas – for all children	Measures	Shape, sorting and matching	Time	Pattern	Money	Space and Position	
PSED	PSED RSHE	Learning New Things, My Body, Sharing and giving, My family, Safety, Personal Safety, Body Parts and Personal Hygiene, Medicinies and Drugs						
		All about me *		My body All about me *		People who help us*		
Religion			Christmas Special stories		Easter special times		Special places	
Physical Development	PE	Starting and stopping mat games	Music and movement – 'Busy Bodies' body awareness *	Moving in different ways – on floor and on benches *	Instruments: props and dance *	Giving and receiving – balls and bean bags	Races involving targets and ball skills	
		Warm water swimming *, Rebound Therapy – blocks of work						
Understanding the World	Science	Materials (grouping) – rough/smooth	Life processes – teeth *	Physical - light	Life processes – body parts *	Physical – sound	Materials (changing) - adding water	
	History				Toys			
	Geography	Weather	Food around the world - UK			People		
	ICT[discrete] + personalised ICT	Hardware	Switching	Programming	iPads	Software	Skills assessment checklist	
Expressive Arts and Design	Music	Tempo and duration		Rhythm and stop and start		Pitch and dynamics		
	Art and design		Exploring colours	Model making			Textures	
	Design and Technology	Picnic Food			Construction	Mechanisms		

*Link to Relationships, sex and health education (RSHE)